

CTMC examples

Recall: CTMC is reversible and has limiting probabilities (P_j) if (P_j) satisfy

$$P_i q_{ij} = P_j q_{ji}, \quad P_j \geq 0, \quad \sum_j P_j = 1$$

Q: (Particle on graph) Consider a finite connected undirected (a collection of edges & nodes). On each (i, j) edge there is an indep. Poisson process w/ rate λ_{ij} . If particle is on Node i & event happens on Edge (i, j) particle immediately moves to j (or if on j , moves to i). Its location is CTMC. What are the limiting probs (P_j) ?

$$q_{ij} = \text{rate of going from } i \text{ to } j = \lambda_{ij}$$

$$q_{ij} = V_i \cdot P_{ij} \quad \text{Let } E_i = \{j : (i, j) \text{ is in graph}\}$$

$$V_i: (\text{Time in state } i) = \min_{j \in E_i} \{ \text{Exp}(\lambda_{ij}) \}$$

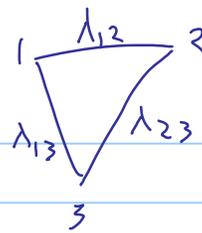
$$\stackrel{\text{dist}}{=} \text{Exp} \left(\underbrace{\sum_{j \in E_i} \lambda_{ij}}_{V_i} \right)$$

$$P_{ij} = P \left(\text{Exp}(\lambda_{ij}) \leq \min_{\substack{k \in E_i \\ k \neq j}} \{ \text{Exp}(\lambda_{ik}) \} \right)$$

$$= P \left(\text{Exp}(\lambda_{ij}) \leq \text{Exp} \left(\sum_{\substack{k \in E_i \\ k \neq j}} \lambda_{ik} \right) \right) = \frac{\lambda_{ij}}{\sum_{k \in E_i} \lambda_{ik}}$$

$$\Rightarrow q_{ij} = V_i \cdot P_{ij} = \lambda_{ij}$$

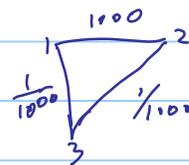
By symmetry, $q_{ji} = \lambda_{ij}$.



Reversibility: $P_i q_{ij} = P_j q_{ji}$ $P_i = P_j = C$

$$\sum_i P_i = 1 \quad \Rightarrow \quad \boxed{P_i = \frac{1}{\# \text{ of nodes}}}$$

Conclusion: Chain is reversible,
limiting probs are uniform,
spends same proportion of
time in each state



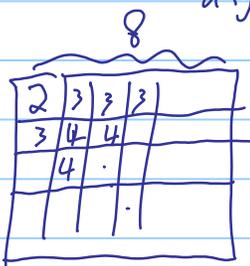
Ex) King moves on chess board. It stays in
current square for $\text{Exp}(\lambda)$ time. When it moves,
it goes $\left\{ \begin{array}{l} \text{up} \quad \text{w.p. } \frac{1}{4} \\ \text{down} \quad \text{w.p. } \frac{1}{4} \\ \text{right} \quad \text{w.p. } \frac{1}{4} \\ \text{left} \quad \text{w.p. } \frac{1}{4} \end{array} \right.$ If move is invalid, it
stays and waits $\text{Exp}(\lambda)$
time before moving.

Let $P_{(i,j)}$ be the limiting prob for location (i,j) on board.
What is $P_{(k,1)}$?

Soln: Embedded MC is random walk on graph
and is thus reversible w/

$$\pi_i = C \cdot d_i$$

↑
degree of node i



$$\pi_{(1,1)} = C \cdot 2$$

4 like this

$$\pi_{(1,2)} = C \cdot 3$$

24 like this

$$\pi_{(2,2)} = C \cdot 4$$

36 like this

$$P_{(i,j)} = \frac{1}{Z} \cdot \frac{\pi_{(i,j)}}{\sqrt{(i,j)}}$$

$$V_{(2,2)} = \lambda$$

$$V_{(1,1)} = \frac{\lambda}{2}$$

$$V_{(1,2)} = \frac{3\lambda}{4}$$

$$\Rightarrow P_{(1,1)} = \frac{1}{2} \cdot \frac{C \cdot 2}{\frac{\lambda}{2}} = C' \cdot \frac{4}{\lambda}$$

$$P_{(1,2)} = C' \cdot \frac{3}{\frac{3}{4}\lambda} = C' \cdot \frac{4}{\lambda}$$

$$P_{(2,2)} = C' \cdot \frac{4}{\lambda}$$

i.e. $P_{(i,j)} = C'' = \frac{1}{64}$

Alternate soln: $q_{(i,j), (i',j')} = \frac{\lambda}{4}$ if $(i,j), (i',j')$
are neighbors.